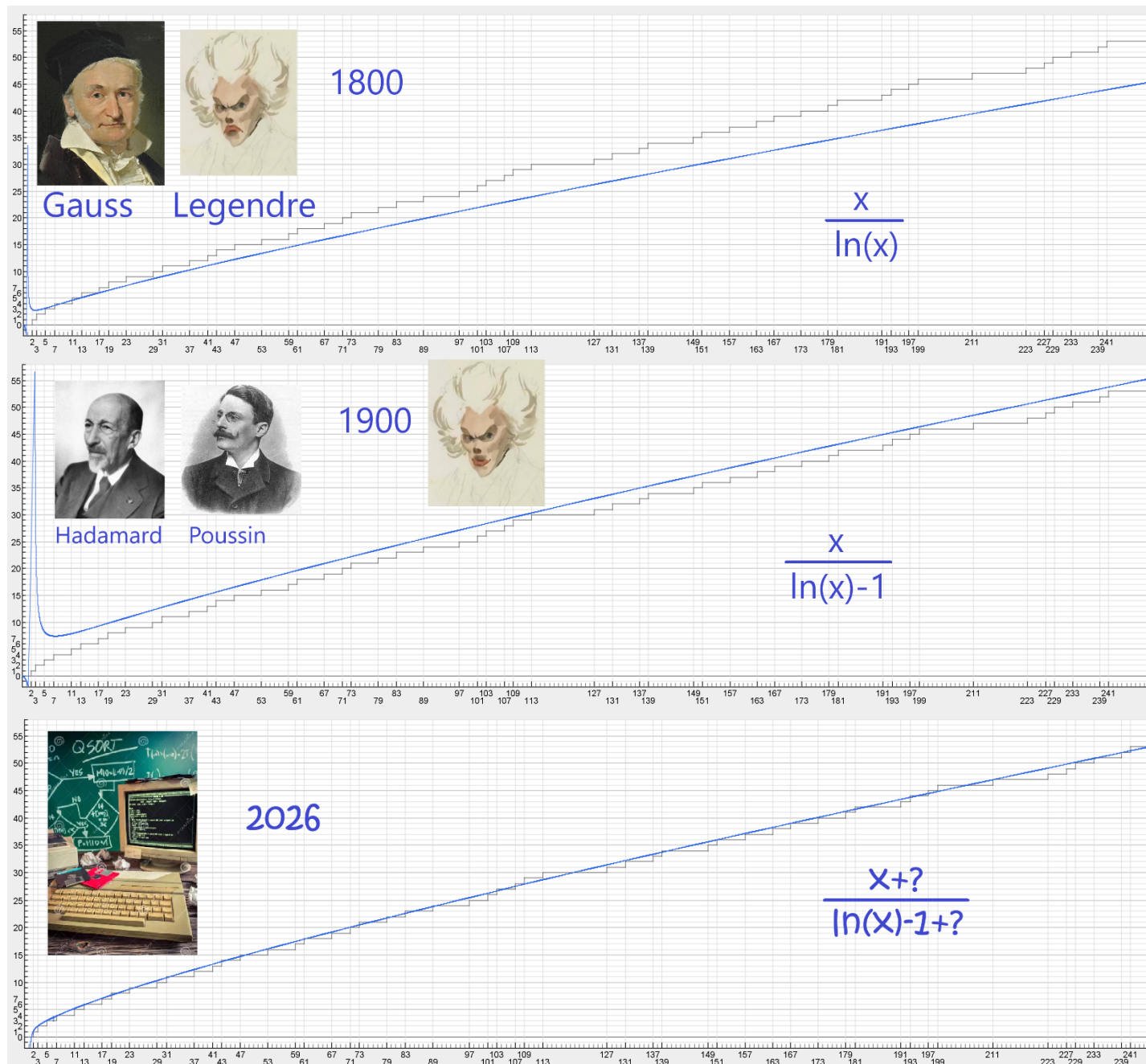


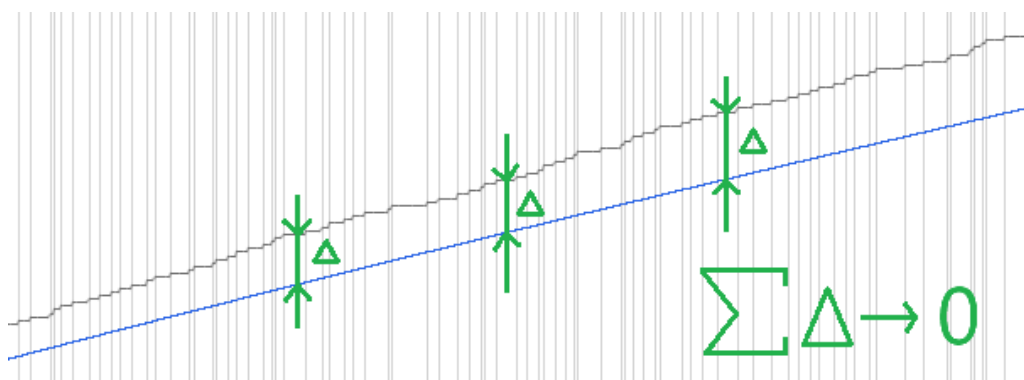
Prime number theorem

Subject: improving Gauss [prime-counting function](#) with a brute-force close research program.

Search for the arithmetic function « Logarithm asymptotic » $La(x)$ as an approximation of $\pi(x)$ or anti-derivative form of $Li(x)$.

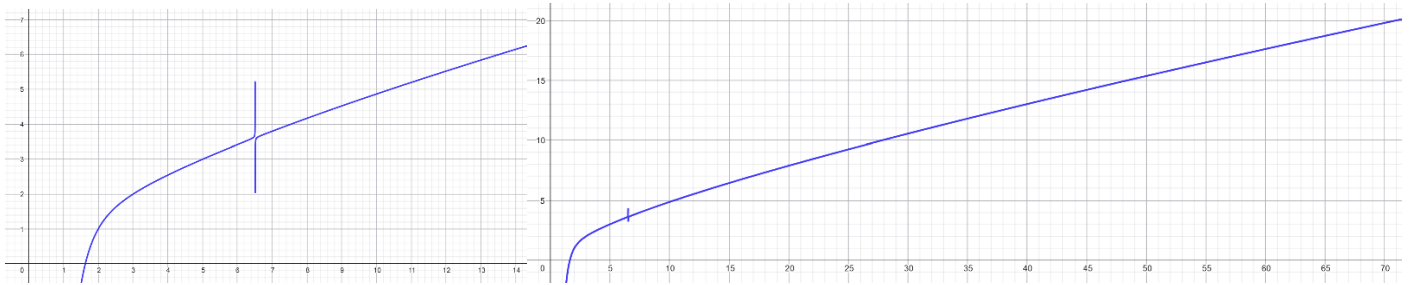


Methodology: Sum the deltas between prime stairs $\pi(x)$ and $La(x)$ and get the closest to zero.



Best result found after years of random search:

$$La(x) \simeq \frac{x - 3.52 \sqrt{\frac{x}{\ln(x)}} + 10 \left(\frac{\ln(x)}{x} \right)^{2.666} + 0.5 \ln(x)^{0.666} - 1}{\ln(x) + \frac{1.32}{x + 1.57 \sqrt{\frac{\ln(x)}{x}} - 1} - \frac{7}{3e \left(\ln(x) - \frac{\ln(x)^{0.666}}{\varphi} + 2 \left(\frac{\ln(x)}{x} \right)^{0.666} - 1 \right)} - 1} \approx \pi(x)$$

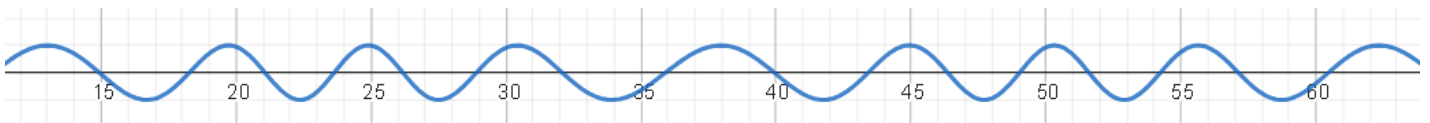


www.geogebra.org/graphing:

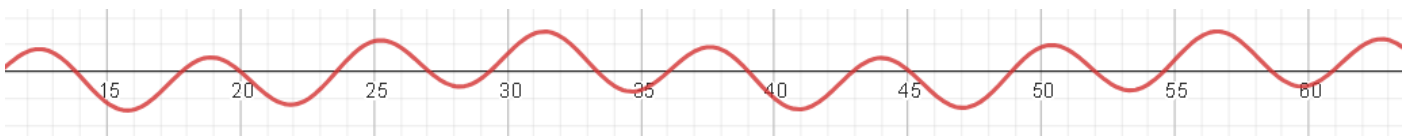
$$\frac{(x - 3.52 \sqrt{x/\ln(x)} + 10 (\ln(x)/x)^{2.666} + 0.5 \ln(x)^{0.666} - 1)}{(\ln(x) + 1.32 / (x + 1.57 \sqrt{\ln(x)/x} - 1) - 7 / (3e (\ln(x) - \ln(x)^{0.666} / \varphi + 2 (\ln(x)/x)^{0.666} - 1)) - 1)}$$

The constants are approximative but the structure is clear-cut. The structure obviously suggests the primes repartition does not follow a random probability but a precise logarithm.

Conjuncture: we could use $la(x)$ to identify primes with the zeros of a trigonometric function, spring witch tends and relax at $la(x)$ pace could be a solution: $\cos(x + \cos(lax))$



Another one could be the skiing function: $\cos(x) + \cos(lax)$



Brute-force java program is open source here: [github](https://github.com)

$\pi(x)$ stair's dataset is generated in [Eratosthene](#) -> `pixRefMap()` and stored in [PrimesUtils](#).

$Li(x)$ values are used for $x > 10^{30}$ until $x = 10^{300}$.

Run [IdentifyLaxTest](#) to search for $La(x)$ function.

Run [PrimeTest9](#) to try to identify primes with a skiing function.

Run [PrimeTest15](#) to try to identify primes with a spring function.